

Machine Learning for Economics and Finance

Python Intro

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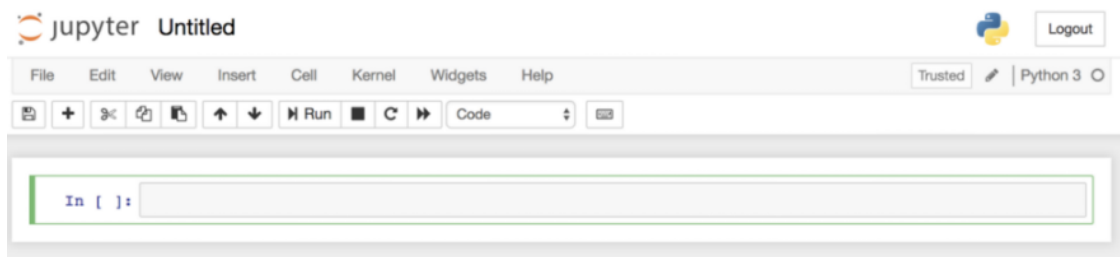
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Important Instructions

- The purpose of this introduction is to get to know Python by some basic programming exercises.
- In case you struggle with some problems, please post your questions on the OpenOlat Forum.
- Don't worry if you struggle at the beginning. Throughout the course, these programming concepts will become easier to understand.
- Consistent practice with basic Python tasks is key to mastering the language. I strongly encourage all students to engage in regular exercises and to proactively tackle future tasks to strengthen your skills and build confidence in your abilities.

Recommended integrated development environments (IDE's) for Python

Jupyter (notebooks) - Recommended for this lecture



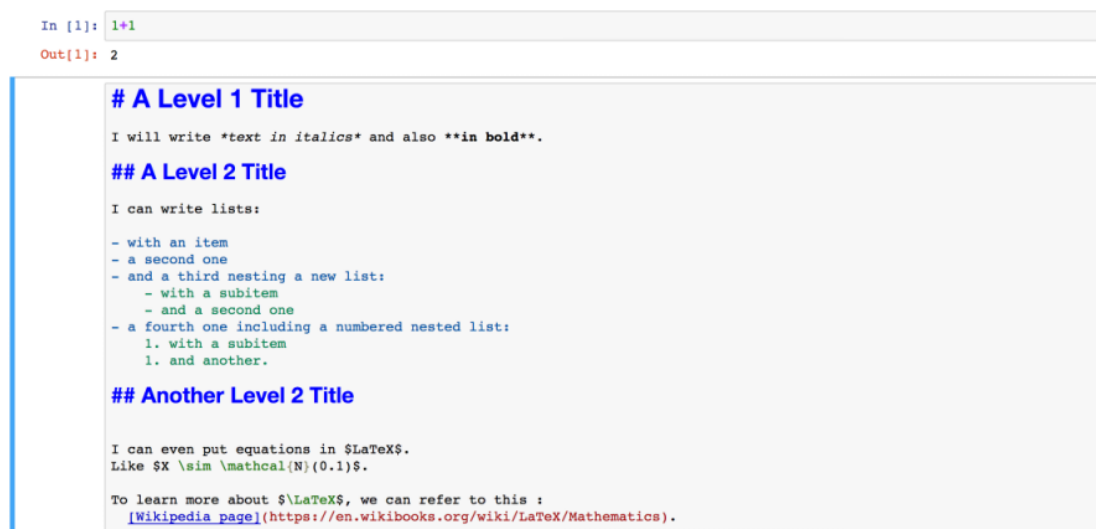
Jupyterlab [direct website](#)-IDE try it out!

or

[Jupyter IDE weblink](#) for installation.

Jupyter is a graphical user interface in a web browser. It is an open-source application for creating and sharing documents that contain code, equations, graphical representations and text. It is possible to include and execute different language codes in Jupyter notebooks (e.g. **Code** cells like *Python*, **Markdown** cells or even raw cells).

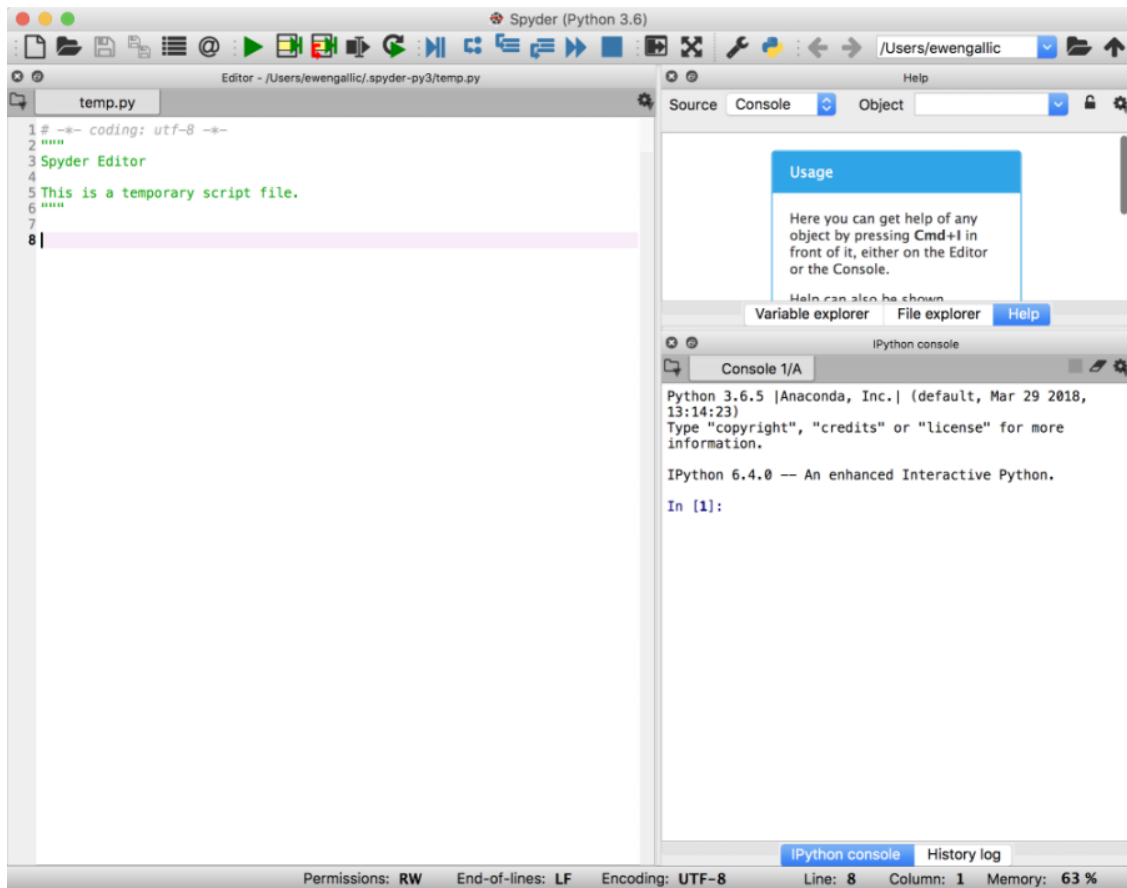
Markdown cell (syntax example):



Note

Jupyter Notebook can be launched by Jupyter Desktop or via terminal. While executing the **.ipynb** file, the default web browser launches and a server will be launched as well as a Python process (a kernel). If the browser does not launch automatically, the page that should have been displayed can be accessed at the following address: <http://localhost:8890/tree?>.

Spyder



[Spyder IDE weblink](#) for installation.

Spyder is a single integrated development environment (IDE) that includes both an editor and a console. This is what Spyder offers, with many additional features, such as project management, variable inspector, file explorer, command log, debugger, etc.

Exercise 1: Getting started

Defining variables

```
[1]: x = 5  
     y = 7  
     print(x)
```

5

```
[2]: z = x * y  
     print(z)
```

35

```
[3]: a = x**y  
     print(a)
```

78125

Jupyter Extensions and Python packages

Jupyter Extensions (ipywidget recommendation)

Table of Contents extension:

- Extension name: @jupyterlab/toc-extension

Jupyter extension to display the table of contents.

Variable Inspector:

- Extension name: @lckr/jupyterlab_variableinspector

When you use the *variableinspector* it will allow you to get a side-by-side overview of your variables besides your code.

Python packages

Installing missing packages

```
[4]: %%script echo skipping  
     python -m pip install "package name"
```

skipping

Loading packages

```
[5]: %%script echo skipping  
     import "package name"
```

skipping

Some basic functions in Python are loaded by default. Others require a module to be loaded. These **modules** are files that contain *definitions* as well as *instructions*. **Package** are defined as a combination of modules that offer a set of functions. Among the packages that will be used in these notes are:

- NumPy, a fundamental package for scientific calculations
- pandas, a package allowing easy data manipulation and analysis
- Matplotlib, a package allowing us to create graphics.

To load a module (or a package), we use the command `import`. For example, to load the package `numpy`:

```
[6]: import numpy as np

b = np.log(a)  # here we use the numpy package to call the function log()
print(b)
```

```
11.266065387038703
```

```
[7]: # remove x
del(x)
```

```
[8]: #dir() # show all objects
all_variables = dir()

# Iterate over the whole list where dir() is stored.
for myvariable in all_variables:
    # Print the item if it doesn't start with '_'
    if not myvariable.startswith('_'):
        myvalue = eval(myvariable)
        print(myvariable, "is", type(myvalue))
```

```
In is <class 'list'>
NamespaceMagics is <class 'traitlets.traitlets.MetaHasTraits'>
Out is <class 'dict'>
a is <class 'int'>
b is <class 'numpy.float64'>
exit is <class 'IPython.core.autocall.ZMQExitAutocall'>
get_ipython is <class 'function'>
json is <class 'module'>
np is <class 'module'>
open is <class 'function'>
quit is <class 'IPython.core.autocall.ZMQExitAutocall'>
sys is <class 'module'>
y is <class 'int'>
z is <class 'int'>
```

The Help System

The help can be accessed using different syntaxes:

- `?` : provides an introduction and an overview of the features offered in Python (you leave it with the *ESC* key)
- `object?` : provides details about object (for example `x?` or `plt.plot?`)
- `object??` : more details about object
- `%quickref` : short reference on Python syntaxes
- `help()` : access to the Python help system.

Note: the tabulation key on the keyboard allows not only *autocompletion*, but also an *exploration of the content* of an object or module.

In addition, when it comes to finding help on a more complex problem, the right thing to do is not hesitate to search on a search engine, in mailing lists and of course on the many questions on [Stack Overflow](#) .

Working with vectors

```
[9]: x = [1, 4, 5]
     print(x)
```

```
[1, 4, 5]
```

```
[10]: sum(x) # sum all elements
```

```
[10]: 10
```

```
[11]: # Same as the help(sum) function
     ?sum
```

Signature: `sum(iterable, /, start=0)`

Docstring:

Return the sum of a 'start' value (default: 0) plus an iterable of numbers

When the iterable is empty, return the start value.

This function is intended specifically for use with numeric values and may reject non-numeric types.

Type: builtin_function_or_method

```
[12]: np.mean(x) # compute mean
```

```
[12]: 3.3333333333333335
```

```
[13]: sd_x = np.std(x) # compute standard deviation and store in sd_x
     print(sd_x)
```

```
1.699673171197595
```

```
[14]: y = [2, 3, 1]
     print(y)
```

```
[2, 3, 1]
```

```
[15]: z = x + y
      print(z)
```

```
[1, 4, 5, 2, 3, 1]
```

```
[16]: #z = x * y # Element by element multiplication
      # Multiplying list 'a' elementwise with list 'b':
      z = list(map(lambda a, b: a * b, x, y))
      print(z)
```

```
[2, 12, 5]
```

```
[17]: len(z)
```

```
[17]: 3
```

Special “Numbers”

```
[18]: # Example 1:
      # 1/0 <--- This is not allowed since it represents a division by zero #_
      ↪ Infinity
      # instead:
      print(float('inf'))
      print(float('-inf'))

      1/float('inf')
```

```
inf
-inf
```

```
[18]: 0.0
```

Types of Data class types and vector modes

In Python, there are several class types that are used to represent different types of data objects. Some of the commonly used class types include: *Integer* (Numeric), *Float*, *String* (Character), *Factor* and *Logical*.

Numeric: Represents integer (real) values

```
[19]: x = [1, 4, 5]
      print(type(x))
```

```
<class 'list'>
```


Logical: Represents logical (Boolean) values True or False

```
[20]: # Check if x is a vector of integers  
all(isinstance(i, (int)) for i in x)
```

[20]: True

Float: Represents floating Point Numbers

```
[21]: x2 = [1.2, 2, 3]  
  
# Check if x2 is a vector of integers  
all(isinstance(i, (int)) for i in x2)
```

[21]: False

```
[22]: import numpy as np  
  
x3 = np.array([1, 4, 5]) # Example array  
print(x3.dtype) # getting the data type of the array
```

int64

```
[23]: # Check if x2 is a vector of floats  
all(isinstance(i, (float)) for i in x2)
```

[23]: False

```
[24]: # Check if x2 is a vector of integers and floats  
all(isinstance(i, (int, float)) for i in x2)
```

[24]: True

Conversions

```
[25]: x4 = "3"  
x_int = int(x4)  
print(type(x_int))
```

<class 'int'>

int(), float(), and str() convert values to integers, floats, and strings. Example: Converting a float to an integer can be done with int(1.2), which results in 1.

```
[26]: x2 = [int(i) for i in x2] # Convert all elements in x2 to integers  
print(x2)
```

[1, 2, 3]

```
[27]: # Check again if x2 is a vector of ints
      all(isinstance(i, (int)) for i in x2)
```

[27]: True

String: Represents characters (text) values

```
[28]: t = "Hello World" # single line text
      print(t)
```

Hello World

```
[29]: t2 = """Hello \
World""" # multi line text
      print(t2)
```

Hello World

Factor: Represents categorical variables with a fixed number of levels

```
[30]: import pandas as pd

      gender = pd.DataFrame(['Male', 'Female', 'Diverse', 'Male'])

      print('Unique entries: ', pd.Series({c: gender[c].unique() for c in gender}))
```

Unique entries: 0 [Male, Female, Diverse]
dtype: object

```
[31]: import pandas as pd
      g = pd.Series(['Male', 'Female', 'Diverse', 'Male'])
      cat_s = g.astype('category')

      # Checking the data types and unique entries (levels)
      cat_s

      # Alternatively:
      # cat_s.cat.categories
```

[31]: 0 Male
1 Female
2 Diverse
3 Male
dtype: category
Categories (3, object): ['Diverse', 'Female', 'Male']

```
[32]: #cat_s.cat.codes

      actual_categories = ['Male', 'Female', 'Diverse', 'Other']
```

```
cat_s2 = cat_s.cat.set_categories(actual_categories)
cat_s2
```

```
[32]: 0      Male
      1      Female
      2      Diverse
      3      Male
      dtype: category
      Categories (4, object): ['Male', 'Female', 'Diverse', 'Other']
```

Difference between an none and NaN

```
[33]: import numpy as np

      a = None # setting a to an empty object (placeholder)
      b = np.nan # setting 'b' to 'NaN'
      # b = float("nan") # equal to the line above

      print(np.isnan(b)) # checking if 'a' equals 'NaN'
```

True

```
[34]: print(a)
```

None

```
[35]: print(type(a)) # The None object is a neutral variable, with "null" behavior
      ↪ (an empty placeholder).
```

<class 'NoneType'>

```
[36]: print(type(b)) # Representation as a floating point number of 'Not a Number'.
```

<class 'float'>

Exercise 2: Loading and changing Data

Get / Set working directory path

Loading datasets from package

```
[37]: from ISLP import load_data

# Load Hitters dataset from the ISLP package
Hitters = load_data('Hitters')
```

Loading datasets from external files

Loading data from a CSV file

```
[38]: %%script echo skipping
import pandas as pd
df = pd.read_csv("PATH/filename.csv",
                 sep=";",
                 index_col=0,
                 decimal=",")
print(df.head())
```

skipping

Creating DataFrame

Group by example

```
[39]: import pandas as pd
import numpy as np

# Example data
unemployment = pd.DataFrame({
    "departement" : ["R&D", "I.T.",
                    "Accounting", "Marketing",
                    "Sales", "Finance"]*2,
    "workers" : [8738, 12701, 11390, 10228, 975, 1297,
                 8113, 12258, 10897, 9617, 936, 1220],
    "engineers" : [1420, 2530, 3986, 2025, 259, 254,
                  1334, 2401, 3776, 1979, 253, 241]
})

# unemployed workers (thereof engineers) by department
unemployment.loc[:,["departement", "workers", "engineers"]].
    ↳groupby("departement").sum()
```

```
[39]:          workers  engineers
departement
```

Accounting	22287	7762
Finance	2517	495
I.T.	24959	4931
Marketing	19845	4004
R&D	16851	2754
Sales	1911	512

Data inspection

```
[40]: Hitters.info()
```

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 322 entries, 0 to 321
Data columns (total 20 columns):
#   Column      Non-Null Count  Dtype
---  -
0   AtBat       322 non-null    int64
1   Hits        322 non-null    int64
2   HmRun       322 non-null    int64
3   Runs        322 non-null    int64
4   RBI         322 non-null    int64
5   Walks       322 non-null    int64
6   Years       322 non-null    int64
7   CAtBat      322 non-null    int64
8   CHits       322 non-null    int64
9   CHmRun      322 non-null    int64
10  CRuns       322 non-null    int64
11  CRBI        322 non-null    int64
12  CWalks      322 non-null    int64
13  League      322 non-null    category
14  Division    322 non-null    category
15  PutOuts     322 non-null    int64
16  Assists     322 non-null    int64
17  Errors      322 non-null    int64
18  Salary      263 non-null    float64
19  NewLeague   322 non-null    category
dtypes: category(3), float64(1), int64(16)
memory usage: 44.2 KB
```

```
[41]: # Show the first five rows - with all columns
Hitters.head(5)
```

```
[41]:
```

	AtBat	Hits	HmRun	Runs	RBI	Walks	Years	CAtBat	CHits	CHmRun	CRuns	\
0	293	66	1	30	29	14	1	293	66	1	30	
1	315	81	7	24	38	39	14	3449	835	69	321	
2	479	130	18	66	72	76	3	1624	457	63	224	
3	496	141	20	65	78	37	11	5628	1575	225	828	
4	321	87	10	39	42	30	2	396	101	12	48	

	CRBI	CWalks	League	Division	PutOuts	Assists	Errors	Salary	NewLeague
0	29	14	A	E	446	33	20	NaN	A
1	414	375	N	W	632	43	10	475.0	N
2	266	263	A	W	880	82	14	480.0	A
3	838	354	N	E	200	11	3	500.0	N
4	46	33	N	E	805	40	4	91.5	N

```
[42]: # Show the first five rows - with all columns
Hitters.iloc[[0, 1, 2, 3, 4]] # iloc[[ROW][COLUMN]]
```

```
[42]:
```

	AtBat	Hits	HmRun	Runs	RBI	Walks	Years	CAAtBat	CHits	CHmRun	CRuns	\
0	293	66	1	30	29	14	1	293	66	1	30	
1	315	81	7	24	38	39	14	3449	835	69	321	
2	479	130	18	66	72	76	3	1624	457	63	224	
3	496	141	20	65	78	37	11	5628	1575	225	828	
4	321	87	10	39	42	30	2	396	101	12	48	

	CRBI	CWalks	League	Division	PutOuts	Assists	Errors	Salary	NewLeague
0	29	14	A	E	446	33	20	NaN	A
1	414	375	N	W	632	43	10	475.0	N
2	266	263	A	W	880	82	14	480.0	A
3	838	354	N	E	200	11	3	500.0	N
4	46	33	N	E	805	40	4	91.5	N

```
[43]: # Show the first five rows - with all columns
Hitters.iloc[0:5,:]
```

```
[43]:
```

	AtBat	Hits	HmRun	Runs	RBI	Walks	Years	CAAtBat	CHits	CHmRun	CRuns	\
0	293	66	1	30	29	14	1	293	66	1	30	
1	315	81	7	24	38	39	14	3449	835	69	321	
2	479	130	18	66	72	76	3	1624	457	63	224	
3	496	141	20	65	78	37	11	5628	1575	225	828	
4	321	87	10	39	42	30	2	396	101	12	48	

	CRBI	CWalks	League	Division	PutOuts	Assists	Errors	Salary	NewLeague
0	29	14	A	E	446	33	20	NaN	A
1	414	375	N	W	632	43	10	475.0	N
2	266	263	A	W	880	82	14	480.0	A
3	838	354	N	E	200	11	3	500.0	N
4	46	33	N	E	805	40	4	91.5	N

```
[44]: Hitters.describe().T #Descriptive table - wherein ".T" transposes the table
```

```
[44]:
```

	count	mean	std	min	25%	50%	75%	\
AtBat	322.0	380.928571	153.404981	16.0	255.25	379.5	512.00	
Hits	322.0	101.024845	46.454741	1.0	64.00	96.0	137.00	

HmRun	322.0	10.770186	8.709037	0.0	4.00	8.0	16.00
Runs	322.0	50.909938	26.024095	0.0	30.25	48.0	69.00
RBI	322.0	48.027950	26.166895	0.0	28.00	44.0	64.75
Walks	322.0	38.742236	21.639327	0.0	22.00	35.0	53.00
Years	322.0	7.444099	4.926087	1.0	4.00	6.0	11.00
CAtBat	322.0	2648.683230	2324.205870	19.0	816.75	1928.0	3924.25
CHits	322.0	717.571429	654.472627	4.0	209.00	508.0	1059.25
CHmRun	322.0	69.490683	86.266061	0.0	14.00	37.5	90.00
CRuns	322.0	358.795031	334.105886	1.0	100.25	247.0	526.25
CRBI	322.0	330.118012	333.219617	0.0	88.75	220.5	426.25
CWalks	322.0	260.239130	267.058085	0.0	67.25	170.5	339.25
PutOuts	322.0	288.937888	280.704614	0.0	109.25	212.0	325.00
Assists	322.0	106.913043	136.854876	0.0	7.00	39.5	166.00
Errors	322.0	8.040373	6.368359	0.0	3.00	6.0	11.00
Salary	263.0	535.925882	451.118681	67.5	190.00	425.0	750.00

	max
AtBat	687.0
Hits	238.0
HmRun	40.0
Runs	130.0
RBI	121.0
Walks	105.0
Years	24.0
CAtBat	14053.0
CHits	4256.0
CHmRun	548.0
CRuns	2165.0
CRBI	1659.0
CWalks	1566.0
PutOuts	1378.0
Assists	492.0
Errors	32.0
Salary	2460.0

Missing data

```
[45]: Hitters.isna().sum()
```

```
[45]: AtBat      0
      Hits      0
      HmRun     0
      Runs      0
      RBI       0
      Walks     0
      Years     0
      CAtBat    0
```

```
CHits      0
CHmRun     0
CRuns      0
CRBI       0
CWalks     0
League     0
Division   0
PutOuts    0
Assists    0
Errors     0
Salary     59
NewLeague  0
dtype: int64
```

```
[46]: # Remove missing values
Hitters = Hitters.dropna()
```

Mixing data

Generating further example dataframes:

```
[47]: df1 = pd.DataFrame(
    {
        "A": ["A0", "A1", "A2", "A3"],
        "B": ["B0", "B1", "B2", "B3"],
        "C": ["C0", "C1", "C2", "C3"],
        "D": ["D0", "D1", "D2", "D3"],
    },
    index=[0, 1, 2, 3],
)

df2 = pd.DataFrame(
    {
        "A": ["A4", "A5", "A6", "A7"],
        "B": ["B4", "B5", "B6", "B7"],
        "C": ["C4", "C5", "C6", "C7"],
        "D": ["D4", "D5", "D6", "D7"],
    },
    index=[4, 5, 6, 7],
)

df3 = pd.DataFrame(
    {
        "A": ["A4", "A5", "A6", "A7"],
        "B": ["B4", "B5", "B6", "B7"],
        "C": ["C4", "C5", "C6", "C7"],
        "D": ["D4", "D5", "D6", "D7"],
    },
    index=[4, 5, 6, 7],
)
```



```

    },
    index=[0, 1, 2, 3],
)

```

Concat

```
[48]: df12_concat = pd.concat([df1,df2])
```

```
[49]: df12_concat
```

```
[49]:
```

	A	B	C	D
0	A0	B0	C0	D0
1	A1	B1	C1	D1
2	A2	B2	C2	D2
3	A3	B3	C3	D3
4	A4	B4	C4	D4
5	A5	B5	C5	D5
6	A6	B6	C6	D6
7	A7	B7	C7	D7

```
[50]: df12_concat = pd.concat([df1,df3]) # Taking initial indexes into account -␣
      ↪hence index duplicates
```

```
[51]: df12_concat
```

```
[51]:
```

	A	B	C	D
0	A0	B0	C0	D0
1	A1	B1	C1	D1
2	A2	B2	C2	D2
3	A3	B3	C3	D3
0	A4	B4	C4	D4
1	A5	B5	C5	D5
2	A6	B6	C6	D6
3	A7	B7	C7	D7

```
[52]: df12_concat = pd.concat([df1,df3], ignore_index=True) # Ignore initial indexes␣
      ↪- straight concat
```

```
[53]: df12_concat
```

```
[53]:
```

	A	B	C	D
0	A0	B0	C0	D0
1	A1	B1	C1	D1
2	A2	B2	C2	D2
3	A3	B3	C3	D3
4	A4	B4	C4	D4
5	A5	B5	C5	D5
6	A6	B6	C6	D6

```
7  A7  B7  C7  D7
```

Join

```
[54]: df12_join = pd.concat([df1,df2], axis=1) # join='outer' !
```

```
[55]: df12_join
```

```
[55]:
```

	A	B	C	D	A	B	C	D
0	A0	B0	C0	D0	NaN	NaN	NaN	NaN
1	A1	B1	C1	D1	NaN	NaN	NaN	NaN
2	A2	B2	C2	D2	NaN	NaN	NaN	NaN
3	A3	B3	C3	D3	NaN	NaN	NaN	NaN
4	NaN	NaN	NaN	NaN	A4	B4	C4	D4
5	NaN	NaN	NaN	NaN	A5	B5	C5	D5
6	NaN	NaN	NaN	NaN	A6	B6	C6	D6
7	NaN	NaN	NaN	NaN	A7	B7	C7	D7

```
[56]: df13_join = pd.concat([df1,df3], axis=1).reindex(df1.index) # Careful with this ↵  
      ↪ one.
```

```
[57]: df13_join
```

```
[57]:
```

	A	B	C	D	A	B	C	D
0	A0	B0	C0	D0	A4	B4	C4	D4
1	A1	B1	C1	D1	A5	B5	C5	D5
2	A2	B2	C2	D2	A6	B6	C6	D6
3	A3	B3	C3	D3	A7	B7	C7	D7

Exercise 3: Creating Basic Variables

Create Vector

```
[58]: # Create a vector as a row
vector_row = np.array([1, 2, 3])

# Create a vector as a column
vector_column = np.array([[1],
                           [2],
                           [3]])
```

Create Matrix

```
[59]: ma = np.array([[1, 0],
                     [0, 1]])

mb = np.array([[4, 1],
               [2, 2]])
```

```
[60]: np.matmul(ma, mb)
```

```
[60]: array([[4, 1],
             [2, 2]])
```

Generating sequences

```
[61]: num_seq = range(5, 11)
len(num_seq)
```

```
[61]: 6
```

```
[62]: for number in num_seq:
      print(number)
```

```
5
6
7
8
9
10
```

Simulate random variables

```
[63]: import random
n_random = random.sample(range(1, 100), 3)
n_random
```

```
[63]: [3, 76, 75]
```

Writing functions

```
[64]: def my_function():  
      print("Hello from a function")
```

```
[65]: print(my_function())
```

```
Hello from a function  
None
```

Exercise 4: Operators, control flow statements and loops

Comparison of boolean (logical) operators

In Python, boolean comparisons can only result in two logical values: `True` and `False`. These values represent the outcome of logical operations and comparisons in Python.

- `==` means “is equal”.
 - The statement `x == a` framed as a question means: “Does the value of `x` equal the value of `a`?”
- `!=` means “not equal”.
 - The statement `x != b` means: “Does the value of `x` not equal the value of `b`?”
- `<` means “less than”.
 - The statement `x < c` means: “Is the value of `x` less than the value of `c`?”
- `<=` means “less than or equal”.
 - The statement `x <= d` means: “Is the value of `x` less or equal to the value of `d`?”
- `>` means “greater than”.
 - The statement `x > e` means: “Is the value of `x` greater than the value of `e`?”
- `>=` means “greater than or equal”.
 - The statement `x >= f` means: “Is the value of `x` greater than or equal to the value of `f`?”

```
[66]: #Example: Boolean operator comparison
x = 6
y = 5

x == y
```

[66]: `False`

```
[67]: output = x >= y

print(output)
```

`True`

Control flow statements - if, elif & else

```
[68]: %%script echo skipping
# If-Else Statements: Test whether a certain condition is satisfied; then do
↳something

if condition:
    # body of if statement
else:
    # body of else statement
```

skipping

```
[69]: if x > y:
      z = print("x is larger than y")
      elif x == y:
      z = print("x is equal to y")
      else:
      z = print("x is smaller than y")

z
```

x is larger than y

Loops - for

```
[70]: x = []
      n = 10

      # Let's try to construct a vector that contains n entries: 1^2, 2^2, 3^2, 4^2,..
      ↳.
      # Loops: repeat something i-times
      for i in range(1, n+1):    # 1 till 10 equals 9 -> n+1
          x.append(i**2)

      print(x)
```

[1, 4, 9, 16, 25, 36, 49, 64, 81, 100]

```
[71]: import numpy as np

      # Shortcut:
      x2 = np.arange(1, n+1)**2

      # Alternativ:
      #x2 = np.linspace(start=1, stop=n, num=n)**2

      print(x2)
```

```
[ 1  4  9 16 25 36 49 64 81 100]
```

```
[72]: # Example: Use loop to find negative values in a vector
      ## Simulate random variables

      np.random.seed(1) # Fix the random seed for reproducibility

      x = np.random.normal(size=5)

      print(x)
```

```
[ 1.62434536 -0.61175641 -0.52817175 -1.07296862  0.86540763]
```

```
[73]: # Initialize an empty list for storing boolean values
      negative = []

      # Loop through each element in the array x
      for i in range(len(x)):
          if x[i] < 0:
              negative.append(True)
          else:
              negative.append(False)

      print(negative)
```

```
[False, True, True, True, False]
```

```
[74]: # Shortcut: Vectorized operation to check for negative values
      negative = x < 0

      print(negative)
```

```
[False  True  True  True False]
```

```
[75]: # Example: Loop through each element in the array x and replace negative values
      ↪ with 0
      for i in range(len(x)):
          if x[i] < 0:
              x[i] = 0

      print(x)
```

```
[1.62434536 0.          0.          0.          0.86540763]
```

```
[76]: # Shortcut: Replace negative values in x with 0 using a vectorized operation
      x[x < 0] = 0

      print(x)
```

```
[1.62434536 0.          0.          0.          0.86540763]
```

Extra

Hiding warning message

```
[77]: import warnings # importing the warning module

# To hide all warning messages, add the following code line in the cell where
↳ you encountered the warning.
warnings.filterwarnings('ignore')

# To hide a warning based on a category of warning messages, add the additional
↳ category parameter.
warnings.filterwarnings('ignore', category=UserWarning)
```

Categories of Warning

- Deprecation Warning
- User Warning
- Syntax Warning
- Runtime Warning
- ...

Suppressing warning messages can be useful for improving code readability, but it can also hide potentially important information. So, it's recommended to use this approach with caution and only when you are confident that the warnings can be safely ignored.